

Details

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Profile

Started career late-2008, completing visual effects for a local Australian TV series pitch. Was then promoted to on-set VFX supervisor for the production of the TV pilot, to be sold at ComicCon.

Continued upward to comp TVC's for high-profile clients in Sydney, including Qantas, Toyota, Hyundai and Commonwealth Bank. Companies include Eye Candy Animation, Fin Design and Rotor Studios.

Entered the feature film world March 2011 with a job at Animal Logic, completing stereo conversion on Harry Potter & the Deathly Hallows: Part 2. Was trasitioned into their roto/paint department, and then moved into comp at Rising Sun Pictures.

Software Proficiency

Primary

- · NukeX (including basic Python integration)
- · After Effects
- ·Photoshop
- · Mocha

Secondary (Fundamentals)

- · 3ds Max
- · FumeFX & Rayfire (3ds Max)
- · Mental Ray
- · Vray

Education

FXPHD

2009 - 2011

Completed 20 courses over five terms at Fxphd. Courses ranged from Advanced Nuke production techniques, through After Effects motion design, to PFTrack fundamentals

Academy of Interactive Entertainment 2008

Attended an eighteen-week after-hours course on how to use Autodesk's 3ds Max. I quickly excelled, and was given more advanced material to progress my skills past the course requirements.

Lake Tuggeranong College

2008 & 2009

Grade 12 certificate. Majors were 3D Animation and Media. Gained Certificate II in Multimedia and Certificate I in IT.

Recent Experience

OATS Studios

Senior Compositor October 2016 - Present

Joined a small visual effects team to work with director Neill Blomkamp on a series of short projects. Was responsible for lookdev & finishing on majority of complex CG-heavy shots. Additionally, helped grow the comp team to fit project requirements, and provided support & mentorship for said team.

Industrial Light & Magic Vancouver

Senior Compositor

December 2015 - October 2016

- · Captain America: Civil War
- · Teenage Mutant Ninja Turtles 2: Out of the Shadows
- · Valerian and the City of a Thousand Planets
- · Doctor Strange

Double Negative Vancouver

Digital Compositor

July 2015 - December 2015

· Miss Peregrine's Home for Peculiar Children

Image Engine

Digital Compositor

March 2014 - June 2015

- · Jurassic World
- · Straight Outta Compton (lead)
- $\cdot \; \text{Chappie}$
- · Child 44
- \cdot Teenage Mutant Ninja Turtles
- · Pennzoil "Airlift Drift" (TVC)

Put together Cinefex 141 cover (Chappie).

Method Studios Vancouver

Digital Compositor
January 2014 - March 2014

- · Maze Runner
- · Pele
- · BARCO Immersive Cinema Project

Rising Sun Pictures

Digital Compositor July 2011 - August 2013

- · The Wolverine
- · The Great Gatsby (stereo)
- \cdot The Incredible Burt Wonderstone
- · Gravity (stereo)
- · Prometheus (stereo)
- · The Hunger Games (stereo)
- · Red Tails

Contributed python scripts, custom gizmos and plenty of miscellaneous ideas to Rising Sun Pictures' Nuke pipeline. These tools ensured artists could spend time solving their creative problems, whilst the tedious technical problems took care of themselves.

Additionally co-ran a two-week roto/paint training course for undergraduate university students. The aim was to get the students skilled up to a feature film standard, as well as get them comfortable with working in a production environment.